## Session 1(ii)

# Battles of Urban Designers while designing and implementing pedestrian infrastructure

29th February, 1115 hrs to 1230 hrs

## **Speakers**

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Architect and Urban Designer, Parisar

#### **Facilitator**

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### **Background**

While the cities are slowly but surely acknowledging the need for more-people oriented design and city planning, the broader implementation ecosystem remains averse to the changes. The battle of implementing pedestrian-friendly designs are at two levels: at the level of discourse for the people in power are often unconcerned about the needs of the pedestrians. The challenges of pedestrians coming together to demand and put pressure for better facilities compounds the problems. The second battle is at a systemic level. Even if the few people within the implementing rung are convinced and push for pedestrian-friendly measures, the system is often found to be incongruent and incompatible to such changes.

#### **Objective**

Keeping this background in mind, this session will hear the stories from field; field where urban designers have attempted to implement pedestrian-friendly designs. Designing is not even the half battle won for the real battle is implementing the designs. What kind of battles do urban designers fight? What are the challenges they face? How do they overcome it? And what are the changes they would suggest based on their experience? And finally, what difference could vocal pedestrian groups can make to overcome these battles and to ensure implementation of walkable designs?

#### Session

Broadly, the session is divided into three parts: **Presentations:** 20 minutes (10 minutes per speaker)

Conversation with speakers: 45 minutes

**Q&A with audience**: 20 minutes